**Create splash screen with Lottie Animation**

1. Download a Jesson file from link : https://lottiefiles.com/



1. Create a raw file inside(src\main\res\ raw) the Put download file in C:\Users\adarsh\AndroidStudioProjects\SplashScreenAnimation\app\src\main\res\raw

A screenshot of a computer

AI-generated content may be incorrect.

1. Create a class for handling or going to splash screen to desired screen

A screen shot of a computer program

AI-generated content may be incorrect.

package com.example.splashscreenanimation;  
  
import android.content.Intent;  
import android.os.Bundle;  
import android.os.Handler;  
  
import androidx.appcompat.app.AppCompatActivity;  
  
public class SplashActivity extends AppCompatActivity {  
  
 @Override  
 protected void onCreate(Bundle savedInstanceState) {  
 super.onCreate(savedInstanceState);  
 setContentView(R.layout.*activity\_main2*);  
  
 // Delay for 3 seconds before moving to MainActivity  
 new Handler().postDelayed(() -> {  
 startActivity(new Intent(SplashActivity.this, LoginActivity.class));  
 finish();  
 }, 3000); // 3 sec delay  
 }  
}

Add xml file below content

<?xml version="1.0" encoding="utf-8"?>  
<androidx.constraintlayout.widget.ConstraintLayout xmlns:android="http://schemas.android.com/apk/res/android"  
 xmlns:app="http://schemas.android.com/apk/res-auto"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 android:background="#FFFFFF">  
  
 <com.airbnb.lottie.LottieAnimationView  
 android:id="@+id/lottieSplash"  
 android:layout\_width="300dp"  
 android:layout\_height="300dp"  
 app:lottie\_rawRes="@raw/animated\_plant\_loader"  
 app:lottie\_autoPlay="true"  
 app:lottie\_loop="false"  
 app:layout\_constraintBottom\_toBottomOf="parent"  
 app:layout\_constraintEnd\_toEndOf="parent"  
 app:layout\_constraintStart\_toStartOf="parent"  
 app:layout\_constraintTop\_toTopOf="parent"/>  
</androidx.constraintlayout.widget.ConstraintLayout>